

CF Storage card and CF-Monitor (Memory Mode Addressing)

Connect the PIC to the serial, power it up, and after some seconds of a blinking led you'll see:

```
CF-mon v 0.1
```

```
> _
```

CF-Monitor now is ready to accept commands. Commands used in Memory Mode operation (v0.1) are:

- pek	Read a byte from PIC ram.	Format "pek fff"
- pok	Write a byte to PIC ram.	Format "pok fff ff"
- amr	CF, Attribute Memory Read.	Format "amr fff"
- crw	CF, Configuration Register Write.	Format "crw fff ff"
- cmr	CF, Common Memory Read.	Format "cmr fff"
- cmw	CF, Common Memory Write.	Format "cmw fff ff"
- rst	CF, Soft Reset.	Format "rst"
- cis	CF, Dump CIS registers.	Format "cis"
- dup	CF, Dump current ATA sector.	Format "dup"

CF cards have an special registers managed by commands *AMR* and *CRW* (signal REG=0), for our purposes only *AMR* will be used. In CF storage cards, CIS registers are placed in even addresses in the range 0x000..0x1FF of these special registers. To access these CIS registers, called tuples, just write the command *CIS*. You must find what's mean these bytes, i.e. follow this link:

<http://www.linkclub.or.jp/~clover/cis/>

```
> cis
000 |01 03 D9 01 FF 1C 04 03 D9 01 FF 18 02 DF 01 20 |.....|
010 |04 01 4E 00 02 15 2B 04 01 4B 4F 44 41 4B 20 50 |..N...+..KODAK P|
020 |69 63 74 75 72 65 20 43 61 72 64 20 20 20 20 20 |icture Card|
030 |20 20 00 4B 4F 44 41 4B 20 20 00 56 34 58 30 31 |.KODAK .V4X01|
040 |00 FF 21 02 04 01 22 02 01 01 22 03 02 04 5F 1A |..!..."..."...|
050 |05 01 03 00 02 0F 1B 0B C0 40 A1 27 55 4D 5D 75 |.....@.'UM]u|
060 |08 00 21 1B 06 00 01 21 B5 1E 4D 1B 0D C1 41 99 |..!.....!..M...A.|
070 |27 55 4D 5D 75 64 F0 FF FF 21 1B 06 01 01 21 B5 |'UM]ud...!.....!|
080 |01 03 D9 01 FF 1C 04 03 D9 01 FF 18 02 DF 01 20 |.....|
090 |04 01 4E 00 02 15 2B 04 01 4B 4F 44 41 4B 20 50 |..N...+..KODAK P|
0A0 |69 63 74 75 72 65 20 43 61 72 64 20 20 20 20 20 |icture Card|
0B0 |20 20 00 4B 4F 44 41 4B 20 20 00 56 34 58 30 31 |.KODAK .V4X01|
0C0 |00 FF 21 02 04 01 22 02 01 01 22 03 02 04 5F 1A |..!..."..."...|
0D0 |05 01 03 00 02 0F 1B 0B C0 40 A1 27 55 4D 5D 75 |.....@.'UM]u|
0E0 |08 00 21 1B 06 00 01 21 B5 1E 4D 1B 0D C1 41 99 |..!.....!..M...A.|
0F0 |27 55 4D 5D 75 64 F0 FF FF 21 1B 06 01 01 21 B5 |'UM]ud...!.....!|
```

```
200 OK
```

```
>
```

Now we know that we have a "Kodak Picture Card" attached to PIC, in fact it's a 16MB one :). CF cards can be addressed using 3 different methods, we'll use the so called "Memory mode". To see this we have more 'special registers', specially at address 0x200.

0x200 Configuration Option Register

```
> amr 200
00
200 OK
>
```

```
B7.- SRESET.    To make a soft reset, set it, wait reset time, and clear it.
                It's equivalent to a hard reset.
B6.- LevIREQ.   Interrupt mode. 1=Level 0=Pulse.
B5..B0.- Conf. Operation Mode.
                B5 B4 B3 B2 B1 B0  Mode
                0  0  0  0  0  0  Memory Mapped
                0  0  0  0  0  1  IO Mapped. Any 16bit boundary.
                0  0  0  0  1  0  IO Mapped. 0x1F0..0x1F7/0x3F6..0x3F7
                0  0  0  0  1  1  IO Mapped. 0x170..0x177/0x376..0x377
```

Once we have checked that CF card is working in "Memory Mapped Mode", the CF Sotrage Card Registers (signal REG=1) are accessed in a 2K window. We will manage them with the commands *CMR* & *CMW*, here's a brief table:

Address	Read	Write
001	Error	Features
002	Sector Count	
003	Sector number	
004	Cylinder Low	
005	Cylinder High	
006	LBA/Drive/Head	
007	Status	Command
008	Even byte data	
009	Odd byte data	

```
0x001. Error Register (read only).
      B7.- BBK. Bad Block.
      B6.- UNC. Uncorrectable error.
      B5.- 0
      B4.- IDNF. Sector ID cannot be found
      B3.- 0
      B2.- Abort. Command aborted.
      B1.- 0
      B0.- AMNF. General error.

0x003. Sector Number
      Also LBA<7:0>

0x004. Cylinder Low
      Also LBA<15:8>

0x005. Cylinder High
      Also LBA<23:16>

0x006. LBA/Drive/Head
      B7.- 1
      B6.- LBA. 1=LBA mode, 0=CHS mode.
      B5.- 1
      B4.- DRV. Drive, for our purposes 0
      B3..B0. Head. Also LBA<27:24>
```

```

0x007. Status (read only).
  B7.- BUSY. Set by CF card while it's working
  B6.- RDY. Ready to accept commands, cleared at powerup.
  B5.- DWF. Write fault.
  B4.- DSC. CF is ready
  B3.- DRQ. Data Request.
  B2.- CORR. Correctable error.
  B1.- 0
  B0.- ERR. Error in previous command, see ERROR register.

```

Now we're capable to send ATA commands to a CF Storage card. See 6.2.1 section of CF specs for a detailed description of them.

Checking Power ATA drive:

```

> cmw 007 98
200 OK
> cmr 001
00
200 OK
> cmr 007
50
200 OK
>

```

After the "Check Power Mode" command (0x98), we'll see that we've no errors (*cmr 001*) and ATA drive is ready to accept commands (*cmr 007*).

Identify Device :

```

> cmw 006 e0
200 OK
> cmw 007 ec
200 OK
> cmr 001
00
200 OK
> cmr 007
58
200 OK

```

This command fill the data buffer with the drive information. STATUS reports that it's busy, we must get the buffer data. We'll clear the BUSY bit by reading the data with the *DUP* command. The DUP command store the full sector (512 bytes) in PIC RAM range 0x200..0x3FF and then is sended to serial:

```

> dup
000 | 8A 84 FB 00 00 00 04 00 00 40 00 02 20 00 00 00 | .....@.. ... |
010 | 80 7D 00 00 30 30 30 30 30 30 30 30 30 39 30 30 | .}..000000000900 |
020 | 30 30 33 31 36 32 39 37 02 00 02 00 04 00 2E 56 | 00316297.....V |
030 | 58 34 31 30 20 20 4F 4B 41 44 20 4B 54 41 5F 41 | X410 OKAD KTA_A |
040 | 4C 46 53 41 20 48 20 20 20 20 20 20 20 20 20 20 | LFSA H |
050 | 20 20 20 20 20 20 20 20 20 20 20 20 20 20 01 00 | .. |
060 | 00 00 00 02 00 00 00 03 00 00 01 00 FB 00 04 00 | ..... |
070 | 20 00 80 7D 00 00 00 01 80 7D 00 00 00 00 00 00 | ..}.....}..... |
080 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
090 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0A0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |

```

```

0B0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
0C0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
0D0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
0E0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
0F0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
100 | 00 00 45 42 48 52 4E 41 20 55 4D 49 4E 41 20 20 | ..EBHRNA UMINA
110 | 20 20 49 48 4F 52 54 20 48 41 52 41 20 41 20 20 | IHORT HARA A
120 | 4D 20 20 2E 53 41 41 4E 53 41 41 48 49 52 20 20 | M .SAANSAHIR
130 | 20 20 4D 20 4B 49 20 45 53 41 41 53 20 52 1B 8B | M KI ESAAS R..
140 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
150 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
160 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
170 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
180 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
190 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1A0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1B0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1C0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1D0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1E0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
1F0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....

```

```

200 OK
> cmr 007
50
200 OK
>

```

The meaning of all these bytes is in section 6.2.1.6 of CF specs. By now we'll identify some of them:

Offset	Value	Meaning
(000) 000	848A	Default (by now), Note the LSByte order in dump.
(002) 001	00FB	Cylinders (251)
(006) 003	0004	Heads (4)
(00C) 006	0020	Sectors/Track (32)
(00E) 007	00007D80	Total Sectors (32128). 32128x512=16MB.

Getting Partition Table :

```

> cmw 002 01
200 OK
> cmw 003 01
200 OK
> cmw 004 00
200 OK
> cmw 005 00
200 OK
> cmw 006 A0
200 OK
> cmw 007 20
200 OK

```

The partition table is in Drive=0, Head=0, Cyl=0, Sect=1. We'll get the hole sector by invoking the *read sector* ATA command (0x20) and dumping the sector. This sector will end with the magic bytes '55AA':

```

> dup
000 |FA BE 00 7C BF 00 7A B9 00 01 FC 0E 1F 0E 07 F3 |...|..z.....|
010 |A5 EA 16 7A 00 00 BB BE 7B 33 C9 80 3F 80 75 06 |...z....{3..?.u.|
020 |FE C5 8B F3 EB 07 80 3F 00 75 02 FE C1 83 C3 10 |.....?.u.....|
030 |81 FB FE 7B 72 E5 83 F9 04 74 0B 81 F9 03 01 74 |...{r....t.....t|
040 |0A BB A6 7A EB 2C BB 87 7A EB 27 8B 4C 02 8B 14 |...z,..z.'.L...|
050 |B8 01 02 BB 00 7C CD 13 73 05 BB BE 7A EB 13 2E |.....|..s...z...|
060 |A1 FE 7D 3D 55 AA 74 05 BB BE 7A EB 05 EA 00 7C |..}=U.t...z....|
070 |00 00 2E 8A 07 3C 00 74 0C 53 BB 07 00 B4 0E CD |.....<.t.S.....|
080 |10 5B 43 EB ED EB FE 4E 6F 20 62 6F 6F 74 61 62 |.[C....No bootab|
090 |6C 65 20 70 61 72 74 69 74 69 6F 6E 20 69 6E 20 |le partition in|
0A0 |74 61 62 6C 65 00 49 6E 76 61 6C 69 64 20 50 61 |table.Invalid Pa|
0B0 |72 74 69 74 69 6F 6E 20 74 61 62 6C 65 00 49 6E |rtition table.In|
0C0 |76 61 6C 69 64 20 6F 72 20 64 61 6D 61 67 65 64 |valid or damaged|
0D0 |20 42 6F 6F 74 61 62 6C 65 20 70 61 72 74 69 74 | Bootable partit|
0E0 |69 6F 6E 00 53 79 73 74 65 6D 53 6F 66 74 20 42 |ion.SystemSoft B|
0F0 |6F 6F 74 20 50 61 72 74 69 74 69 6F 6E 20 53 65 |oot Partition Se|
100 |63 74 6F 72 00 00 00 00 00 00 00 00 00 00 00 00 |ctor.....|
110 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
120 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
130 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
140 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
150 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
160 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
170 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
180 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
190 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
1A0 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
1B0 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
1C0 |01 01 04 00 E0 EB 20 00 00 00 60 7D 00 00 00 00 |.....`}.|
1D0 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
1E0 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
1F0 |00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 AA |.....U.|

200 OK
>

```

The partition table have 4 entries of 16 bytes each one, starting at offset 0x1BE:

```

Entry 0 : 00 00 01 01 04 00 E0 EB 20 00 00 00 60 7D 00 00
Entry 1 : 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
Entry 2 : 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
Entry 3 : 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

```

Each entry have the following structure (i.e. Entry 0):

Offset	Value	Meaning
00	00	0x00=Not bootable, 0x80=Bootable. Also Drive=0
01	00	Start Head (0)
02	0101	Start Cyl/Sect INT13H format: (c7..c0) (c9,c8,sect5..0) Cyl=1 Sect=1
04	04	SO type. (FAT16<32MB)
05	00	End Head (1)
06	EBE0	End Cyl/Sect INT13H format: (c7..c0) (c9,c8,sect5..0) Cyl=1003 Sect=32
08	0000	
	0020	Start sector in LBA Mode (32)
0C	0000	
	7D60	Total sectors in partition (32096). ~16MB.

Usefull data we can find in Boot Sector.

Offset	Value	Meaning
0B	0200	Bytes/Sector (512)
0D	04	Sectors/Cluster
0E	0001	Reserved Sectors
10	02	FAT copies
11	0200	Root Directory Entries (512)
13	7D60	Total sectors (32096)
15	F8	DOS media type (HD)
16	0020	Sectors/FAT (32)
18	0020	Sectors/Cyl (32)
1A	0001	Heads
1C	0000	Hidden sectors (0)

From current data in Boot Sector, 1rst FAT starts at 0x00000021 (Boot Sector + 1).

```
> cmw 003 21
```

```
200 OK
```

```
> cmw 007 20
```

```
200 OK
```

```
> dup
```

```
000 | F8 FF FF FF FF FF 04 00 05 00 06 00 07 00 08 00 | .....|
010 | 09 00 0A 00 0B 00 0C 00 0D 00 FF FF 0F 00 10 00 | .....|
020 | FF FF 12 00 13 00 14 00 15 00 16 00 17 00 18 00 | .....|
030 | 19 00 1A 00 1B 00 1C 00 FF FF FF FF 00 00 00 00 | .....|
040 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....|
050 | 29 00 2A 00 2B 00 2C 00 2D 00 2E 00 2F 00 30 00 | ).*.+,.-.../.0.|
060 | 31 00 32 00 33 00 34 00 35 00 36 00 FF FF 38 00 | 1.2.3.4.5.6...8.|
070 | FF FF 3A 00 3B 00 3C 00 3D 00 3E 00 3F 00 40 00 | ..:.;.<.=.>?.@.|
080 | 41 00 42 00 43 00 44 00 45 00 46 00 47 00 48 00 | A.B.C.D.E.F.G.H.|
090 | FF FF 4A 00 4B 00 4C 00 4D 00 4E 00 4F 00 50 00 | ..J.K.L.M.N.O.P.|
0A0 | 51 00 52 00 53 00 54 00 55 00 56 00 57 00 58 00 | Q.R.S.T.U.V.W.X.|
0B0 | 59 00 5A 00 5B 00 5C 00 5D 00 5E 00 5F 00 FF FF | Y.Z.[.\.].^_...|
0C0 | 61 00 62 00 63 00 64 00 65 00 66 00 67 00 68 00 | a.b.c.d.e.f.g.h.|
0D0 | FF FF 6A 00 6B 00 6C 00 6D 00 6E 00 6F 00 70 00 | ..j.k.l.m.n.o.p.|
0E0 | 71 00 72 00 73 00 74 00 75 00 76 00 FF FF 00 00 | q.r.s.t.u.v.....|
0F0 | 00 00 7A 00 7B 00 7C 00 7D 00 7E 00 7F 00 80 00 | ..z.{.|.}.~.....|
100 | 81 00 82 00 83 00 84 00 85 00 86 00 FF FF 88 00 | .....|
110 | 89 00 8A 00 8B 00 8C 00 8D 00 8E 00 8F 00 90 00 | .....|
120 | 91 00 92 00 93 00 94 00 95 00 96 00 97 00 98 00 | .....|
130 | 99 00 9A 00 9B 00 9C 00 9D 00 9E 00 9F 00 A0 00 | .....|
140 | A1 00 A2 00 A3 00 A4 00 A5 00 A6 00 A7 00 A8 00 | .....|
150 | A9 00 AA 00 AB 00 AC 00 AD 00 AE 00 AF 00 B0 00 | .....|
160 | B1 00 B2 00 B3 00 B4 00 B5 00 B6 00 B7 00 B8 00 | .....|
170 | B9 00 BA 00 BB 00 BC 00 BD 00 BE 00 FF FF C0 00 | .....|
180 | FF FF C2 00 C3 00 C4 00 C5 00 C6 00 C7 00 C8 00 | .....|
190 | C9 00 CA 00 CB 00 CC 00 CD 00 CE 00 CF 00 D0 00 | .....|
1A0 | D1 00 D2 00 D3 00 FF FF D5 00 D6 00 D7 00 D8 00 | .....|
1B0 | D9 00 DA 00 DB 00 DC 00 FF FF FF FF 00 00 00 00 | .....|
1C0 | 00 00 00 00 00 00 00 00 E5 00 E6 00 E7 00 E8 00 | .....|
1D0 | E9 00 FF FF 00 00 00 00 00 00 00 00 EF 00 F0 00 | .....|
1E0 | F1 00 FF FF 00 00 00 00 F5 00 FF FF 00 00 00 00 | .....|
1F0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....|
```

```
200 OK
```

```
>
```

Note that FAT fills 32 sectors. Here's only the first one.

2nd FAT (a copy) is at 0x00000021+20 (1rst FAT + FAT size)

```
> cmw 003 41
200 OK
> cmw 007 20
200 OK
> dup
```

000	F8 FF FF FF FF FF	04 00 05 00 06 00 07 00 08 00
010	09 00 0A 00 0B 00 0C 00 0D 00 FF FF 0F 00 10 00	
020	FF FF 12 00 13 00 14 00 15 00 16 00 17 00 18 00	
030	19 00 1A 00 1B 00 1C 00 FF FF FF FF 00 00 00 00	
040	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	
050	29 00 2A 00 2B 00 2C 00 2D 00 2E 00 2F 00 30 00)*.+,.,-.../.0.	
060	31 00 32 00 33 00 34 00 35 00 36 00 FF FF 38 00	1.2.3.4.5.6...8.	
070	FF FF 3A 00 3B 00 3C 00 3D 00 3E 00 3F 00 40 00	...:;.<.=.>?.@.	
080	41 00 42 00 43 00 44 00 45 00 46 00 47 00 48 00	A.B.C.D.E.F.G.H.	
090	FF FF 4A 00 4B 00 4C 00 4D 00 4E 00 4F 00 50 00	..J.K.L.M.N.O.P.	
0A0	51 00 52 00 53 00 54 00 55 00 56 00 57 00 58 00	Q.R.S.T.U.V.W.X.	
0B0	59 00 5A 00 5B 00 5C 00 5D 00 5E 00 5F 00 FF FF	Y.Z.[.\.].^._...	
0C0	61 00 62 00 63 00 64 00 65 00 66 00 67 00 68 00	a.b.c.d.e.f.g.h.	
0D0	FF FF 6A 00 6B 00 6C 00 6D 00 6E 00 6F 00 70 00	..j.k.l.m.n.o.p.	
0E0	71 00 72 00 73 00 74 00 75 00 76 00 FF FF 00 00	q.r.s.t.u.v.....	
0F0	00 00 7A 00 7B 00 7C 00 7D 00 7E 00 7F 00 80 00	..z.{. .}.~.....	
100	81 00 82 00 83 00 84 00 85 00 86 00 FF FF 88 00	
110	89 00 8A 00 8B 00 8C 00 8D 00 8E 00 8F 00 90 00	
120	91 00 92 00 93 00 94 00 95 00 96 00 97 00 98 00	
130	99 00 9A 00 9B 00 9C 00 9D 00 9E 00 9F 00 A0 00	
140	A1 00 A2 00 A3 00 A4 00 A5 00 A6 00 A7 00 A8 00	
150	A9 00 AA 00 AB 00 AC 00 AD 00 AE 00 AF 00 B0 00	
160	B1 00 B2 00 B3 00 B4 00 B5 00 B6 00 B7 00 B8 00	
170	B9 00 BA 00 BB 00 BC 00 BD 00 BE 00 FF FF C0 00	
180	FF FF C2 00 C3 00 C4 00 C5 00 C6 00 C7 00 C8 00	
190	C9 00 CA 00 CB 00 CC 00 CD 00 CE 00 CF 00 D0 00	
1A0	D1 00 D2 00 D3 00 FF FF D5 00 D6 00 D7 00 D8 00	
1B0	D9 00 DA 00 DB 00 DC 00 FF FF FF FF 00 00 00 00	
1C0	00 00 00 00 00 00 00 00 E5 00 E6 00 E7 00 E8 00	
1D0	E9 00 FF FF 00 00 00 00 00 00 00 00 EF 00 F0 00	
1E0	F1 00 FF FF 00 00 00 00 F5 00 FF FF 00 00 00 00	
1F0	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	

```
200 OK
>
```

... and Root Dir Entry at 0x00000041+20 (2nd FAT + FAT size). Root Dir. fills 32 sectors (512 entries x 32bytes/each), here's only first and second one (using consecutive *DUPS*):

```
> cmw 003 61
200 OK
> cmw 007 20
200 OK
> dup
```

000	41 61 00 62 00 6F 00 75 00 74 00 0F 00 2C 2E 00	Aa.b.o.u.t.....
010	68 00 74 00 6D 00 6C 00 00 00 00 00 FF FF FF FF	h.t.m.l.....
020	41 42 4F 55 54 7E 31 20 48 54 4D 20 00 00 63 AA	ABOUT~1 HTM .c.
030	0A 31 0A 31 00 00 7B 86 E9 30 02 00 33 07 00 00	.1.1...{...0..3...
040	E5 68 00 61 00 72 00 64 00 32 00 00 00 71 2E 00	.h.a.r.d.2...q..
050	68 00 74 00 6D 00 6C 00 7E 00 00 00 00 00 FF FF	h.t.m.l.~.....
060	E5 41 52 44 32 7E 32 20 48 54 4D 20 00 00 9B 80	.ARD2~2 HTM
070	0B 31 0B 31 00 00 4C 98 EC 30 DE 00 32 2B 00 00	.1.1..L..0..2+..
080	41 64 00 6F 00 63 00 73 00 2E 00 0F 00 B3 68 00	Ad.o.c.s.....h.


```

090 | 74 00 6D 00 6C 00 00 00 FF FF 00 00 FF FF FF FF | t.m.l..... |
0A0 | 44 4F 43 53 7E 31 20 20 48 54 4D 20 00 00 63 AA | DOCS~1 HTM .c. |
0B0 | 0A 31 0A 31 00 00 24 8C EE 30 0E 00 AA 14 00 00 | .1.1..$.0..... |
0C0 | E5 68 00 61 00 72 00 64 00 33 00 00 00 6D 2E 00 | .h.a.r.d.3...m.. |
0D0 | 68 00 74 00 6D 00 6C 00 7E 00 00 00 00 00 FF FF | h.t.m.l.~..... |
0E0 | E5 41 52 44 33 7E 32 20 48 54 4D 20 00 00 AF 80 | .ARD3~2 HTM .... |
0F0 | 0B 31 0B 31 00 00 D3 9B ED 30 EA 00 AD 1E 00 00 | .1.1.....0..... |
100 | 41 68 00 61 00 72 00 64 00 2E 00 0F 00 97 68 00 | Ah.a.r.d.....h. |
110 | 74 00 6D 00 6C 00 00 00 FF FF 00 00 FF FF FF FF | t.m.l..... |
120 | 48 41 52 44 7E 31 20 20 48 54 4D 20 00 00 63 AA | HARD~1 HTM .c. |
130 | 0A 31 0A 31 00 00 A0 9B ED 30 1D 00 C6 07 00 00 | .1.1.....0..... |
140 | 41 68 00 61 00 72 00 64 00 32 00 0F 00 61 2E 00 | Ah.a.r.d.2...a.. |
150 | 68 00 74 00 6D 00 6C 00 00 00 00 00 FF FF FF FF | h.t.m.l..... |
160 | 48 41 52 44 32 7E 31 20 48 54 4D 20 00 00 9B 80 | HARD2~1 HTM .... |
170 | 0B 31 0A 31 00 00 9B 80 0B 31 E4 00 47 2B 00 00 | .1.1.....1..G+.. |
180 | 41 68 00 61 00 72 00 64 00 33 00 0F 00 5D 2E 00 | Ah.a.r.d.3...].. |
190 | 68 00 74 00 6D 00 6C 00 00 00 00 00 FF FF FF FF | h.t.m.l..... |
1A0 | 48 41 52 44 33 7E 31 20 48 54 4D 20 00 00 AF 80 | HARD3~1 HTM .... |
1B0 | 0B 31 0A 31 00 00 AF 80 0B 31 EE 00 BB 1E 00 00 | .1.1.....1..... |
1C0 | E5 70 00 69 00 63 00 74 00 2E 00 00 00 79 68 00 | .p.i.c.t.....yh. |
1D0 | 74 00 6D 00 6C 00 7E 00 00 00 00 00 FF FF FF FF | t.m.l.~..... |
1E0 | E5 49 43 54 7E 32 20 20 48 54 4D 20 00 00 D0 80 | .ICT~2 HTM .... |
1F0 | 0B 31 0B 31 00 00 D0 80 0B 31 00 00 00 00 00 00 | .1.1.....1..... |

```

200 OK

> dup

```

000 | E5 4E 5F 42 52 45 7E 31 4A 50 47 20 00 00 63 AA | .N_BRE~1JPG .c. |
010 | 0A 31 0A 31 00 00 46 92 EC 30 28 00 55 75 00 00 | .1.1..F..0(.Uu.. |
020 | 41 69 00 6E 00 64 00 65 00 78 00 0F 00 33 2E 00 | Ai.n.d.e.x...3.. |
030 | 68 00 74 00 6D 00 6C 00 00 00 00 00 FF FF FF FF | h.t.m.l..... |
040 | 49 4E 44 45 58 7E 31 20 48 54 4D 20 00 00 63 AA | INDEX~1 HTM .c. |
050 | 0A 31 0A 31 00 00 00 43 F8 30 37 00 8D 0B 00 00 | .1.1...C.07..... |
060 | E5 6A 00 70 00 67 00 00 00 FF FF 00 00 92 FF FF | .j.p.g..... |
070 | FF FF FF FF FF FF FF FF FF FF 00 00 FF FF FF FF | ..... |
080 | E5 69 00 73 00 61 00 5F 00 70 00 00 00 92 69 00 | .i.s.a._p...i. |
090 | 6E 00 2D 00 68 00 65 00 61 00 00 00 64 00 2E 00 | n.-.h.e.a...d... |
0A0 | E5 53 41 5F 50 49 7E 31 4A 50 47 20 00 00 63 AA | .SA_PI~1JPG .c. |
0B0 | 0A 31 0A 31 00 00 4A 92 EC 30 39 00 F6 7C 00 00 | .1.1..J..09... |
0C0 | E5 6A 00 61 00 6C 00 5F 00 68 00 00 00 00 74 00 | .j.a.l._h...t. |
0D0 | 74 00 70 00 2E 00 6A 00 70 00 00 00 67 00 00 00 | t.p...j.p...g... |
0E0 | E5 41 4C 5F 48 54 54 50 4A 50 47 20 00 00 63 AA | .AL_HTTPJPG .c. |
0F0 | 0A 31 0A 31 00 00 7D 86 E9 30 49 00 C7 B3 00 00 | .1.1..}.0I..... |
100 | 42 6C 00 00 00 FF FF FF FF FF FF 0F 00 17 FF FF | Bl..... |
110 | FF FF FF FF FF FF FF FF FF FF 00 00 FF FF FF FF | ..... |
120 | 01 6A 00 65 00 5F 00 74 00 68 00 0F 00 17 65 00 | .j.e._.t.h....e. |
130 | 6F 00 72 00 79 00 2E 00 68 00 00 00 74 00 6D 00 | o.r.y...h...t.m. |
140 | 4A 45 5F 54 48 45 7E 31 48 54 4D 20 00 00 64 AA | JE_THE~1HTM .d. |
150 | 0A 31 0A 31 00 00 2A 4A EA 30 60 00 65 45 00 00 | .1.1...*J.0`.eE.. |
160 | E5 2E 00 70 00 6E 00 67 00 00 00 00 00 45 FF FF | ...p.n.g....E.. |
170 | FF FF FF FF FF FF FF FF FF FF 00 00 FF FF FF FF | ..... |
180 | E5 70 00 69 00 63 00 6E 00 69 00 00 00 45 63 00 | .p.i.c.n.i...Ec. |
190 | 62 00 72 00 6F 00 77 00 73 00 00 00 65 00 72 00 | b.r.o.w.s...e.r. |
1A0 | E5 49 43 4E 49 43 7E 31 50 4E 47 20 00 00 64 AA | .ICNIC~1PNG .d. |
1B0 | 0A 31 0A 31 00 00 76 86 E9 30 69 00 71 6A 00 00 | .1.1..v..0i.qj.. |
1C0 | 41 70 00 69 00 63 00 74 00 2E 00 0F 00 B1 68 00 | Ap.i.c.t.....h. |
1D0 | 74 00 6D 00 6C 00 00 00 FF FF 00 00 FF FF FF FF | t.m.l..... |
1E0 | 50 49 43 54 7E 31 20 20 48 54 4D 20 00 00 D0 80 | PICT~1 HTM .... |
1F0 | 0B 31 0A 31 00 00 D0 80 0B 31 F4 00 3C 0A 00 00 | .1.1.....1..<... |

```

200 OK

>

Each directory entry consist of 32 bytes, here's an example:

```
44 4F 43 53 7E 31 20 20 48 54 4D 20 00 00 63 AA |DOCS~1 HTM ..c.|
0A 31 0A 31 00 00 24 8C EE 30 0E 00 AA 14 00 00 |.1.1..$.0.....|
```

Offset	Size	Value	Meaning
00	08	DOCS~1	File Name
08	03	HTM	File ext
0B	01	20	Attributes (file)
0C	10		Reserved
16	02	8C24	Time
18	02	30EE	Date
1A	02	000E	Start Cluster (15)
1C	04	000014AA	Size (5290)

File_name and File_ext should be filled with 0x20s to complete the size. If filename starts with 0xE5, the entry is erased.

Attibutes:

- B5.- File
- B4.- Subdir
- B3.- Volume name
- B2.- System
- B1.- Hidden
- B0.- Read only

Time, packed in a word using the following formula:

$$\text{Time} = (\text{Hour} * 2048) + (\text{Min} * 32) + (\text{Sec} / 2)$$

Date, packed in a word using the following formula:

$$\text{Date} = ((\text{Year}-1980) * 512) + (\text{Month} * 32) + \text{Day}$$

Start Cluster is the entry point in the FAT table, and the data stored in FAT points to next cluster. To get the sector(s) of a given FAT cluster:

$$(\text{Cluster} - 2) * (\text{sec}/\text{cluster}) + (2\text{ndFAT} + \text{FATsize}) = \text{start sector}$$

$$(0x0E - 0x02) * 4 + 81 = 0xB1$$

```
> cmw 003 b1
200 OK
> cmw 007 20
200 OK
> dup
000 |3C 21 44 4F 43 54 59 50 45 20 48 54 4D 4C 20 50 |<!DOCTYPE HTML P|
010 |55 42 4C 49 43 20 22 2D 2F 2F 57 33 43 2F 2F 44 |UBLIC "-//W3C//D|
020 |54 44 20 48 54 4D 4C 20 33 2E 32 2F 2F 45 4E 22 |TD HTML 3.2//EN"|
030 |3E 0A 3C 48 54 4D 4C 3E 0A 3C 48 45 41 44 3E 0A |>.<HTML>.<HEAD>.|
040 |09 3C 4D 45 54 41 20 48 54 54 50 2D 45 51 55 49 |.<META HTTP-EQUI|
050 |56 3D 22 43 4F 4E 54 45 4E 54 2D 54 59 50 45 22 |V="CONTENT-TYPE"|
060 |20 43 4F 4E 54 45 4E 54 3D 22 74 65 78 74 2F 68 |CONTENT="text/h|
070 |74 6D 6C 3B 20 63 68 61 72 73 65 74 3D 69 73 6F |tml; charset=iso|
080 |2D 38 38 35 39 2D 31 22 3E 0A 09 3C 54 49 54 4C |-8859-1">.<TITL|
090 |45 3E 4A 41 4C 20 45 74 68 65 72 6E 65 74 20 2D |E>JAL Ethernet -|
0A0 |20 44 6F 63 75 6D 65 6E 74 73 20 3C 2F 54 49 54 |Documents </TIT|
0B0 |4C 45 3E 0A 09 3C 4D 45 54 41 20 4E 41 4D 45 3D |LE>.<META NAME=|
```

```

0C0 | 22 47 45 4E 45 52 41 54 4F 52 22 20 43 4F 4E 54 | "GENERATOR" CONT
0D0 | 45 4E 54 3D 22 4F 70 65 6E 4F 66 66 69 63 65 2E | ENT="OpenOffice.
0E0 | 6F 72 67 22 3E 0A 09 3C 4D 45 54 41 20 4E 41 4D | org">..<META NAM
0F0 | 45 3D 22 43 52 45 41 54 45 44 22 20 43 4F 4E 54 | E="CREATED" CONT
100 | 45 4E 54 3D 22 32 30 30 34 30 37 30 38 3B 31 37 | ENT="20040708;17
110 | 32 31 32 32 30 30 22 3E 0A 09 3C 4D 45 54 41 20 | 212200">..<META
120 | 4E 41 4D 45 3D 22 43 48 41 4E 47 45 44 22 20 43 | NAME="CHANGED" C
130 | 4F 4E 54 45 4E 54 3D 22 32 30 30 34 30 37 30 38 | ONTENT="20040708
140 | 3B 31 38 33 31 35 39 30 30 22 3E 0A 3C 2F 48 45 | ;18315900">.</HE
150 | 41 44 3E 0A 3C 42 4F 44 59 3E 0A 3C 54 41 42 4C | AD>.<BODY>.<TABL
160 | 45 20 42 4F 52 44 45 52 3D 30 20 43 45 4C 4C 50 | E BORDER=0 CELLP
170 | 41 44 44 49 4E 47 3D 34 20 43 45 4C 4C 53 50 41 | ADDING=4 CELLSPA
180 | 43 49 4E 47 3D 30 3E 0A 09 09 3C 54 52 3E 0A 09 | CING=0>...<TR>..
190 | 09 09 3C 54 48 20 57 49 44 54 48 3D 31 36 35 20 | ..<TH WIDTH=165
1A0 | 48 45 49 47 48 54 3D 34 35 3E 0A 09 09 09 09 3C | HEIGHT=45>.....<
1B0 | 50 3E 3C 41 20 48 52 45 46 3D 22 68 74 74 70 3A | P><A HREF="http:
1C0 | 2F 2F 73 6F 75 72 63 65 66 6F 72 67 65 2E 6E 65 | //sourceforge.ne
1D0 | 74 2F 70 72 6F 6A 65 63 74 73 2F 6A 61 6C 65 74 | t/projects/jalet
1E0 | 68 65 72 6E 65 74 22 3E 3C 55 3E 3C 46 4F 4E 54 | hernet"><U><FONT
1F0 | 20 53 49 5A 45 3D 35 3E 3C 42 3E 4A 41 4C 45 54 | SIZE=5><B>JALET

```

```

200 OK
>

```

A subdirectory entry:

```

49 4D 41 47 45 53 20 20 20 20 20 10 00 00 DD 80 | IMAGES      ..... |
0B 31 0B 31 00 00 DD 80 0B 31 DD 00 00 00 00 00 | .1.1.....1..... |

```

The offset 0x0B have the subdir bit enabled (0x10, instead of file 0x20).
Searching the start sector in the same way (note the first 2 entries):

```

> cmw 003 ed
200 OK
> cmw 004 03
200 OK
> cmw 007 20
200 OK
> dup
000 | 2E 20 20 20 20 20 20 20 20 20 20 10 00 00 3C 80 | .          ...<. |
010 | 0B 31 0B 31 00 00 3C 80 0B 31 DD 00 00 00 00 00 | .1.1..<..1..... |
020 | 2E 2E 20 20 20 20 20 20 20 20 20 10 00 00 3C 80 | ..          ...<. |
030 | 0B 31 0B 31 00 00 3C 80 0B 31 00 00 00 00 00 00 | .1.1..<..1..... |
040 | 41 63 00 6F 00 6D 00 70 00 5F 00 0F 00 3B 73 00 | Ac.o.m.p._...|s. |
050 | 69 00 64 00 65 00 2E 00 6A 00 00 00 70 00 67 00 | i.d.e...j...p.g. |
060 | 43 4F 4D 50 5F 53 7E 31 4A 50 47 20 00 00 63 AA | COMP_S~1JPG .c. |
070 | 0A 31 0B 31 00 00 48 92 EC 30 03 00 39 53 00 00 | .1.1..H..0..9S.. |
080 | 41 65 00 61 00 73 00 79 00 77 00 0F 00 E9 62 00 | Ae.a.s.y.w....b. |
090 | 2E 00 6A 00 70 00 67 00 00 00 00 00 FF FF FF FF | ..j.p.g..... |
0A0 | 45 41 53 59 57 42 20 20 4A 50 47 20 00 00 63 AA | EASYWB JPG .c. |
0B0 | 0A 31 0B 31 00 00 66 93 ED 30 11 00 56 59 00 00 | .1.1..f..0..VY.. |
0C0 | 42 2E 00 6A 00 70 00 67 00 00 00 0F 00 48 FF FF | B..j.p.g.....H.. |
0D0 | FF FF FF FF FF FF FF FF FF FF 00 00 FF FF FF FF | ..... |
0E0 | 01 69 00 6E 00 5F 00 62 00 72 00 0F 00 48 65 00 | .i.n._.b.r...He. |
0F0 | 61 00 64 00 62 00 6F 00 61 00 00 00 72 00 64 00 | a.d.b.o.a...r.d. |
100 | 49 4E 5F 42 52 45 7E 31 4A 50 47 20 00 00 63 AA | IN_BRE~1JPG .c. |
110 | 0A 31 0B 31 00 00 46 92 EC 30 28 00 55 75 00 00 | .1.1..F..0(.Uu.. |
...
1E0 | 41 70 00 69 00 63 00 79 00 6E 00 0F 00 41 69 00 | Ap.i.c.y.n...Ai. |
1F0 | 63 00 2E 00 6A 00 70 00 67 00 00 00 00 00 FF FF | c...j.p.g..... |

```

```

200 OK
>

```

CF Storage card and CF-Monitor (IO Mode Addressing)

You can work with CompactFlash either in MEM mode or IO mode, but not both at same time. You'll work with ATA registers & commands in the same way, but using new types of addressing. To put CompactFlash in IO mode just type:

```
> crw 200 03
200 OK
> imd 3
200 OK
```

You must set Configuration Option Register with the proper value, as we seen previously. CF & CF-monitor works by default in Memory mode, so you must tell the program to work in IO mode with the instruction *IMD*:

```
imd 1      IO mode using any 16bit address.
imd 2      IO mode using 0x1F0..0x1F7
imd 3      IO mode using 0x170..0x177
mmd       Memory Mode.
```

CF-Monitor now is ready to accept commands. Commands used in IO Mode operation (v0.1) are:

- pek	Read a byte from PIC ram.	Format "pek fff"
- pok	Write a byte to PIC ram.	Format "pok fff ff"
- amr	CF, Attribute Memory Read.	Format "amr fff"
- crw	CF, Configuration Register Write.	Format "crw fff ff"
- rst	CF, Soft Reset.	Format "rst"
- cis	CF, Dump CIS registers.	Format "cis"
- dup	CF, Dump current ATA sector.	Format "dup"
- ior	CF, IO Read.	Format "ior fff"
- iow	CF, IO Write.	Format "iow fff ff"

Here's an example of polling ATA drive parameters. You can check that the returned sector is the same that previously returned in Memory mode.

```
> crw 200 03
200 OK
> imd 3
200 OK
> iow 172 01
200 OK
> iow 173 01
200 OK
> iow 174 00
200 OK
> iow 175 00
200 OK
> iow 176 A0
200 OK
> iow 177 ec
200 OK
```

```

> dup
000 | 8A 84 FB 00 00 00 04 00 00 40 00 02 20 00 00 00 | .....@.. ... |
010 | 80 7D 00 00 30 30 30 30 30 30 30 30 30 39 30 30 | ..}..000000000900 |
020 | 30 30 33 31 36 32 39 37 02 00 02 00 04 00 2E 56 | 00316297.....V |
030 | 58 34 31 30 20 20 4F 4B 41 44 20 4B 54 41 5F 41 | X410 OKAD KTA_A |
040 | 4C 46 53 41 20 48 20 20 20 20 20 20 20 20 20 20 | LFSA H |
050 | 20 20 20 20 20 20 20 20 20 20 20 20 20 20 01 00 | .. |
060 | 00 00 00 02 00 00 00 03 00 00 01 00 FB 00 04 00 | ..... |
070 | 20 00 80 7D 00 00 00 01 80 7D 00 00 00 00 00 00 | ..}.....}..... |
080 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
090 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0A0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0B0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0C0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0D0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0E0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
0F0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
100 | 00 00 45 42 48 52 4E 41 20 55 4D 49 4E 41 20 20 | ..EBHRNA UMINA |
110 | 20 20 49 48 4F 52 54 20 48 41 52 41 20 41 20 20 | IHORT HARA A |
120 | 4D 20 20 2E 53 41 41 4E 53 41 41 48 49 52 20 20 | M .SAANSAHIR |
130 | 20 20 4D 20 4B 49 20 45 53 41 41 53 20 52 1B 8B | M KI ESAAS R.. |
140 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
150 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
160 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
170 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
180 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
190 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1A0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1B0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1C0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1D0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1E0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |
1F0 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | ..... |

```

```

200 OK
>

```

That's all folks!

Javier Martínez
2004- August- 12